

Bufflehead 12” Afghan Block Square Textured

c. 2016 Margaret MacInnis

BAMMM SHAZAAM TEXTURE BLOCK Alternate FEB 2016



Yarn: Vanna’s Choice or other aran-weight yarn
One Color: 75 g (2.5 oz) This block shows to best advantage when made in a light color!
Hook: US I or 5.5 mm
Tapestry Needle, 4 stitch markers



You may wish to work this in 3 Colors:

Color A (30 g/1 oz)

Color B (25 g/0.8 oz)

Color C (15 g/0.5 oz)—yellow in photo

STITCHES

BegCl: Sl st in designated sp or st, ch2 or 3 as first dc, work next dc until there are two loops on hook, work next dc until there are 3 loops on hook, yo, draw through 3 loops

DcCl: 3 double crochet cluster, (work 3 dcs each to their last 2 loops, 4 loops on hook, yo, draw through 4 loops)

bp: Back post. Yo indicated times for st, insert hook from back to front to back again around post of indicated st, work off st

fp: Front post. Yo indicated times for st, insert hook from front to back to front again around post of indicated st, work off st as normal

hdcV: (hdc, ch2, hdc) in same st or sp

dcV: (dc, ch2, dc) in same st or sp

sc2tog: insert hook into indicated st or sp, draw up a loop, insert into next st or sp, draw up a loop, yo, pull through 3 loops

dtrc: yo 3 times

Sl st edge: <http://www.ravelry.com/patterns/library/slip-stitch-edge-tutorial>

Invisible join: <http://mrsmicawber.blogspot.ca/2012/06/pardon-me-but-your-slip-stitch-is.html>

INSTRUCTIONS

RND 1: Using Magic Circle and **Color A**, 8 sc; sl st in first sc. (or ch4, join in circle with a sl st, 8 sc in circle; sl st in beg sc) **(8 scs)**

RND 2: Ch1; 2 sc in each sc around; sl st in beg sc. **(Invisible Join for Color A). (16 scs)**

Optional 2A: (Sl st around in Color C) Sl st around if you like.

RND 3: (Join Color B with a sl st in any sc) BegCl in same st as join, (ch3, sk sc, DcCl in next sc) 7 times, ch3; sl st in top of BegCl. **(8 DcCl, 8 ch-3 sps)**

RND 4: Sl st in next ch-3 sp, ch1; sc in same sp, (ch4, sc in next ch-3 sp) 7 times, ch4; sl st in beg sc. **(Invisible Join for Color B). (8 scs, 8 ch-4 sps)**

RND 5: (Color A Join with sl st in ch-4 sp and) Sl st in ch-4 sp, Ch2 as hdc, 4 hdc in same sp, (fpdc in sc, 5 hdcs in ch-4 sp) 7 times, fpdc in sc; sl st in 2nd ch of beg ch-2. **(40 hdcs, 8 fpdcs)**

RND 6: NOTE: Some testers noted puffing here, but found it flattened nicely as they progressed. Ch2 as hdc, hdc in next fpdc, (2 hdc in next hdc, hdc in next 5 sts) 7 times, 2 hdc in next hdc, hdc in next 3 hdc; sl st in 2nd ch of beg ch-2. **(Invisible Join for Color A) (56 hdcs)**

RND 6A OPTIONAL: If working in multiple colors, it would be nice to work a sl st round in Color C here as top dressing, and then work the RND 7 in both loops. If you wish, cut RND 6 and rejoin in RND 7, or if you know how, drop it to back and hold on st marker until needed.

RND 7: (Join Color B with a sl st in any hdc in line with 2nd st following fpdc in RND 5, and work next 3 rounds with it) BegCl in same st as join, (ch2, sk next st, DcCl in next st) x 2, *ch3, sk 2 sts**, (DcCl in next st, ch2, sk next st) x 2, DcCl in next st* 8 times, working to ** only on last rep; sl st in BegCl. **(24 DcCl, 8 ch-3 sps, 16 ch-2 sps)**

RND 8: Sl st in next ch-2 sp, BegCl, ch2, DcCl in next ch-2 sp, (ch3, sl st in next ch-3 sp, ch3*, DcCl in next ch-2 sp between DcCls, ch2, DcCl in next ch-2 sp between DcCls) 8 times, working to * only on last rep; sl st in BegCl. **(16 DcCl, 16 ch-3 sps, 8 ch-2 sps)**

RND 9: Sl st in next ch-2 sp, BegCl, (ch4, sc in next ch-3 sp, ch3, sc in next ch-3 sp, ch4, DcCl in next ch-2 sp between DcCls) 8 times, omitting last DcCl on last rep; sl st in BegCl. **(Invisible Join for Color B) (8 DcCls, 16 scs, 16 ch-4 sps, 8 ch-3 sps)**

RND 10: (Join Color C with a sc in next ch-4 sp and work 1 sc more instead of 2 scs in ch-4 sp) Sl st in next ch-4 sp, ch1, *(2 sc, 2 hdc) in ch-4 sp, fpdc in next sc, 3 hdc in next ch-3 sp, fpdc in next sc, (2 hdc, 2 sc) in next ch-4 sp, bphdc in next DcCl, (2 hdc, 2 dc) in next ch-4 sp, fptrc in next sc, corner as (trc, dtrc, ch2, dtrc, trc) in next ch-3 sp, fptrc in next sc, (2 dc, 2 hdc) in next ch-4 sp, bphdc in next DcCl*, rep * to * 3 more times; sl st in 1st sc. **(Invisible Join for Color C) (8 dtrcs, 8 trcs, 8 fptrcs, 8 fpdcs, 8 bphdcs, 16 dcs, 44 hdc, 16 scs, 4 ch-2 sps)**

RND 11: (Join Color A with a sl st in any corner st and work from #) Sl st in next st, ch4 as hdc/ch-2, hdc in same st, (sk 2 sts, hdcV in next st) 4 times, *(sk 2 sts, dcV in next st) 2 times, sk 2 sts, #corner as (dcV, ch2, dc) in next ch-2 sp, (sk 2 sts, dcV in next st) 2 times, (sk 2 sts, hdcV in next st) 5 times*, rep * to * 3 more times, omitting last 5 hdcV on last rep; sl st in 2nd ch of beg ch-4. **(20 dcV sts, 20 hdcV sts, 4 dcs, 4 ch-2 sps)**

RND 12: NOTE: If you find the edges are still uneven, you might consider working hdcV over the previous hdcV sts. Sl st in next ch-2 sp of V-2 st, ch5 as dc/ch2, dc in same st, (dcV in each ch-2 sp around), corners as (dcV in first ch-2 sp, ch1, fptrc in middle dc, ch-1, dcV in second ch-2 sp); rep around; sl st in 3rd ch of beg ch-5. **(44 dcV sts, 4 fptrc, 8 ch-1 sps)**

RND 13: NOTE: If block is not large enough to be close to your other blocks for BAMM SHAZAAM, work all sc as hdc, and all hdc as dc, and corner fpdc as fptrc. Sl st in next ch-2 sp of V-2 st, ch1, *(2 sc in each ch-2 sp, sc2tog over 2 dc that are next to each other) rep to first dc of corner, sc in first corner dc, 2 hdc in next ch-1 sp, fpdc over fptrc, 2 hdc in next ch-1 sp, sc in second corner dc*, rep * to * 2 more times, work rest of beg side to meet up with 1st sc; sl st in beg sc and fasten off. **(38 sts per side, corner st)**

Equalize Rnd for BAMMM SHAZAAM. Join /w a sc in any st, sc around, working 2 scs in corner fpdc—marking second one as corner; work invisible join. **(160 scs—39 per side with 1 corner sc)**